

**HOUSE BILL NO. 306**

**IN THE LEGISLATURE OF THE STATE OF ALASKA**

**SEVENTEENTH LEGISLATURE - FIRST SESSION**

**BY REPRESENTATIVES GRUSSENDORF, Navarre, Jacko, Mackie, Davidson, Boyer, Brown, Ellis, Finkelstein, Gruenberg, Koponen, Kubina, Moyer, Sharp, Ulmer**

**Introduced: 4/26/91**

**Referred: Resources, Finance**

**A BILL**

**FOR AN ACT ENTITLED**

1 **"An Act establishing a McNeil River State Game Refuge and altering the McNeil River**  
2 **State Game Sanctuary; and providing for an effective date."**

3 **BE IT ENACTED BY THE LEGISLATURE OF THE STATE OF ALASKA:**

4 **\* Section 1. AS 16.20 is amended by adding a new section to read:**

5           **Sec. 16.20.041. MCNEIL RIVER STATE GAME REFUGE. (a) The following state-**  
6 **owned land and water, including the tidelands but exclusive of marine water, lying within the**  
7 **parcels described in this subsection is established as the McNeil River State Game Refuge:**

8                   **Township 10 South, Range 29 West, Seward Meridian**

9                   **Section 19: S1/2**

10                   **Section 20: SW1/4**

11                   **Section 29: W1/2**

12                   **Sections 30 - 31**

13                   **Township 10 South, Range 30 West, Seward Meridian**

14                   **Section 3: SW1/4**



- 1                   Section 4: SE1/4
- 2                   Sections 10 - 11
- 3                   Sections 14 - 16
- 4                   Section 17: E1/2
- 5                   Sections 20 - 23
- 6                   Sections 25 - 29
- 7                   Section 30: SE1/4
- 8                   Section 31: NE1/4, S1/2
- 9                   Sections 32 - 36
- 10                  Township 11 South, Range 29 West, Seward Meridian
- 11                   Sections 1 - 35
- 12                   Section 36, except Nordyke Island and its tidelands
- 13                  Township 11 South, Range 30 West, Seward Meridian
- 14                   Sections 1 - 36
- 15                  Township 11 South, Range 31 West, Seward Meridian
- 16                   Sections 1 - 36
- 17                  Township 11 South, Range 32 West, Seward Meridian
- 18                   Sections 1 - 36, except land within Katmai National Park and Preserve
- 19                  Township 12 South, Range 31 West, Seward Meridian
- 20                   Sections 1 - 36
- 21                  Township 12 South, Range 32 West, Seward Meridian
- 22                   Sections 1 - 36, except land within Katmai National Park and Preserve
- 23                  Township 13 South, Range 33 West, Seward Meridian
- 24                   Section 1, except land within Katmai National Park and Preserve.

(b) The McNeil River State Game Refuge is established to

- 26                   (1) provide permanent protection for brown bears and other fish and wildlife
- 27                   populations and their habitats, so that these resources may be preserved for scientific, aesthetic,
- 28                   and educational purposes;
- 29                   (2) manage human use and activities to maintain and enhance the unique bear
- 30                   viewing opportunities in the McNeil River State Game Sanctuary established under AS 16.20.161;
- 31                   (3) provide opportunities for wildlife viewing, fisheries enhancement, fishing,

1 hunting, and trapping, for temporary safe anchorage, and for other activities that are compatible  
2 with (1) and (2) of this subsection.

3 (c) The hunting of brown bears within the McNeil River State Game Refuge is  
4 prohibited.

5 (d) The department and the Department of Natural Resources may not enter into sales  
6 or leases of land or water within the McNeil River State Game Refuge.

7 (e) The boards may adopt regulations governing access, entry, development, construction,  
8 hunting, fishing, and other uses and activities affecting the natural habitat, fish and wildlife, and  
9 public use of the McNeil River State Game Refuge.

10 \* Sec. 2. AS 16.20 is amended by adding a new section to read:

11 Sec. 16.20.161. MCNEIL RIVER STATE GAME SANCTUARY. (a) The following  
12 state-owned land and water, including the tidelands but exclusive of marine water, lying within  
13 the parcels described in this subsection is established as the McNeil River State Game Sanctuary:

14 Township 12 South, Range 29 West, Seward Meridian

15 Sections 1 - 36

16 Township 12 South, Range 30 West, Seward Meridian

17 Sections 1 - 36

18 Township 13 South, Range 29 West, Seward Meridian

19 Sections 5 - 8

20 Sections 17 - 20

21 Sections 29 - 32

22 Township 13 South, Range 30 West, Seward Meridian

23 Sections 1 - 36

24 Township 13 South, Range 31 West, Seward Meridian

25 Sections 1 - 36

26 Township 13 South, Range 32 West, Seward Meridian

27 Sections 1 - 36

28 Township 14 South, Range 32 West, Seward Meridian

29 Sections 1 - 12

30 Sections 15 - 22

31 Sections 27 - 30.

- 1                   **(b) The McNeil River State Game Sanctuary is established to**  
2                   **(1) provide permanent protection for brown bears and other fish and wildlife**  
3                   **populations and their habitats, so that these resources may be preserved for scientific, aesthetic,**  
4                   **and educational purposes;**  
5                   **(2) manage human use and activities to maintain and enhance the unique bear**  
6                   **viewing opportunities within the sanctuary; and**  
7                   **(3) provide opportunities for wildlife viewing, fisheries enhancement, fishing, and**  
8                   **trapping, for temporary safe anchorage, and for other activities that are compatible with (1) and**  
9                   **(2) of this subsection.**  
10                  **(c) Hunting and trapping within the McNeil River State Game Sanctuary are prohibited.**  
11                  **(d) The department and the Department of Natural Resources may not enter into sales**  
12                  **or leases of land or water within the McNeil River State Game Sanctuary.**  
13                  **(e) The boards may adopt regulations governing access, entry, development, construction,**  
14                  **fishing, and other uses and activities affecting the natural habitat, fish and wildlife, and public**  
15                  **use of the McNeil River State Game Sanctuary.**  
16                  \* **Sec. 3. AS 16.20.160 and 16.20.170 are repealed.**  
17                  \* **Sec. 4. This Act takes effect immediately under AS 01.10.070(c).**