

Original sponsor: Croft, Groh and Thomas,
Josephson

Offered: 4/20/71
Referred: Rules

1 IN THE SENATE

BY THE RESOURCES COMMITTEE

2 CS FOR SENATE BILL NO. 214

3 IN THE LEGISLATURE OF THE STATE OF ALASKA

4 SEVENTH LEGISLATURE - FIRST SESSION

5 A BILL

6 For an Act entitled: "An Act creating the Potter Point State Game Refuge;
7 and providing for an effective date."

8 BE IT ENACTED BY THE LEGISLATURE OF THE STATE OF ALASKA:

9 * Section 1. AS 16.20.030 is amended to read:

10 Sec. 16.20.030. REFUGES ESTABLISHED. (a) Those land areas now
11 included in the National Wildlife Refuge System which are cited in this
12 subsection [BELOW] are designated as state game refuges, and the board
13 shall assign them appropriate refuge names:

14 (1) Aleutian Islands Refuge (except Umnak, Unalaska, Akun,
15 Akutan, Sanak, and Tigalda Islands);

16 (2) Bering Sea Refuge (St. Matthews and Hall Islands, and
17 Pinnacle Islet in Bering Sea);

18 (3) Bogoslof Island Refuge;

19 (4) Chamisso Island Refuge;

20 (5) Forrester Island Refuge;

21 (6) Hazen Bay (Nunivakchak and Krigegeg Islands);

22 (7) Hazy Islands Refuge;

23 (8) Kenai National Moose Range;

24 (9) Kodiak National Wildlife Refuge;

25 (10) Nunivak Island Refuge;

26 (11) St. Lazaria Island Refuge;

27 (12) Semidi Islands Wildlife Refuge;

28 (13) Tuxedni Refuge (Islands in Tuxedni Harbor).

29 (b) The following described state-owned lands and adjacent state

1 waters, excluding existing applied-for highway, pipeline and railway
2 rights-of-way as of the effective date of this Act, are established
3 as the Potter Point State Game Refuge: All lands and waters south and
4 west of and adjacent to the toe of the bluff which extends from
5 Campbell Point southeasterly to Potter Creek.

6 * Sec. 2. This Act takes effect on the day after its passage and approval
7 or on the day it becomes law without approval.