Fiscal Note

State of Alaska 2025 Legislative Session

Bill Version: SB 170
Fiscal Note Number:
() Publish Date:

Identifier:SB170-DOR-TAX-4-14-25Department:Department:Department of RevenueTitle:GAMING; ELECTRONIC PULL-TABSAppropriation: Taxation and Treasury

Sponsor: BJORKMAN Allocation: Tax Division

Requester: (S) L&C OMB Component Number: 2476

Expenditures/Revenues

Note: Amounts do not include inflation unless otherwise noted below.					(Thousands of Dollars)			
		Included in				•		
	FY2026	Governor's						
	Appropriation	FY2026	Out-Year Cost Estimates					
	Requested	Request						
OPERATING EXPENDITURES	FY 2026	FY 2026	FY 2027	FY 2028	FY 2029	FY 2030	FY 2031	
Personal Services	225.7		225.7	225.7	225.7	225.7	225.7	
Travel	2.0		2.0	2.0	2.0	2.0	2.0	
Services	28.8		28.8	28.8	28.8	28.8	28.8	
Commodities	4.2		0.2	0.2	0.2	0.2	0.2	
Capital Outlay								
Grants & Benefits								
Miscellaneous								
Total Operating	260.7	0.0	256.7	256.7	256.7	256.7	256.7	

Fund Source (Operating Only)

1004 Gen Fund (UGF)	260.7						
1005 GF/Prgm (DGF)			256.7	256.7	256.7	256.7	256.7
Total	260.7	0.0	256.7	256.7	256.7	256.7	256.7

Positions

Full-time	2.0	2.0	2.0	2.0	2.0	2.0
Part-time						
Temporary						

Change in Revenues

None			***	***	***	***	***
Total	0.0	0.0	***	***	***	***	***

Estimated SUPPLEMENTAL (FY2025) cost: 0.0 (separate supplemental appropriation required)

Estimated CAPITAL (FY2026) cost: 0.0 (separate capital appropriation required)

Does the bill create or modify a new fund or account? No

(Supplemental/Capital/New Fund - discuss reasons and fund source(s) in analysis section)

ASSOCIATED REGULATIONS

Does the bill direct, or will the bill result in, regulation changes adopted by your agency? Yes
If yes, by what date are the regulations to be adopted, amended or repealed?

01/01/26

Why this fiscal note differs from previous version/comments:

Not applicable, initial version.

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FISCAL NOTE ANALYSIS

STATE OF ALASKA 2025 LEGISLATIVE SESSION

BILL NO. SB170

Analysis

Background Information

This bill would allow pull-tab games to be expanded from traditional paper pull-tabs to include electronic pull-tabs or etabs. Current statute, AS 05.15.690(39) defines a "pull-tab game" as a game of chance where a card, the face of which is covered to conceal a number, symbol, or set of symbols, is purchased by the participant and where a prize is awarded for a card containing certain numbers or symbols designated in advance and at random. The language of this bill would amend AS 05.15.690(46) to include "electronic pull-tab systems." This bill also increases the prize limits for permittees who contract with an operator from a maximum of \$500,000 in prizes each year to a maximum of \$4,000,000 in prizes each year for electronic pull-tab activities and a maximum of \$2,000,000 in prizes each year for other gaming activities. The bill changes the minimum age from 21 down to 18.

This bill provides some unique limitations for electronic pull tab systems that the paper pull-tab games do not have:

- 1. A series may not exceed 15,000 tickets.
- 2. Electronic pull-tab devices are only allowed on tablets with a screen that is not larger than 13" in width or height.

The Department would need to establish regulations. Regulation completion and timing will be determined based on passage of the legislation.

Revenue Impact

An analysis indicates that expanding gaming to e-tabs would generate additional revenue. The analysis used five other states that have implemented e-tabs, and have available data, to prepare scenarios of how pull tab sales will increase with e-tabs in Alaska. Using an average of the other five states, the revenue impact is estimated in the range of \$0.0 to \$5.0 million beginning in the first full year of implementation (FY2027). There is no impact in FY2026 due to an assumed year-long implementation process.

This estimated revenue is one option in a wide range of uncertainty.

The state revenues from pull-tabs sales consists of these sources:

- 1. Pull-tab tax of three percent of gross receipts less prizes per pull-tab game;
- 2. Pull-tab manufacturer license fee of \$2,500 per year;
- 3. Pull-tab distributer license fee of \$1,000 per year;
- 4. Pull-tab vendor permit fee of \$50 per year per location, and;
- 5. Net proceeds fee of one percent of net proceeds from a permittee if gross receipts are greater than \$20,000 for all gaming.

The state revenue impacts of the pull-tab tax has averaged about \$3 million per year for the past four years. Total state revenue from gaming was \$2.9 million for FY2024.

Implementation Cost

The Charitable Gaming group is a small group within the Tax Division. This bill would create an added burden on the group beyond their current capacity. In order to provide adequate service and enforcement, the Division would need to add two Tax Auditor 2 positions to support the Charitable Gaming Group. Travel, services, and commodity authority is required to support one-time and ongoing program costs. Additionally, this legislation would require the Department to make changes to its Tax Revenue Management System ("TRMS"). Resources required to implement this bill would include staff time to updated forms, TRMS, and Revenue Online, and other miscellaneous costs. These costs will be absorbed by the Tax Division using existing resources.

(Revised 9/6/24 OMB/LFD) Page 2 of 2