

Alaska State Legislature

Senator Cathy Giessel
Senate Majority Leader
Senate District E
907-465-4843



120 4th Street
Alaska State Capitol,
Room 121
Juneau, AK 99801

Senate Bill 205 Supporting Document: Other States

State/System	Occupational Disability Benefit
Alaska PERS (current)	40% of gross monthly compensation
Anchorage Police & Fire	Plan III: 50% of final average compensation (FAC) Plan I: 66% gross salary comp disability
Wyoming Law Enforcement	62.5% of salary
Montana MPORS	Police disability before 20 years = 50% FAC
Montana FURS	Fire disability before 20 years – 50% HAC
Minnesota PERA Police & Fire	60% of average salary (plus adjustments)
Iowa MFPRSI Police & Fire	60% of average final compensation
New York State	75% of final average earnings
North Dakota Public Safety Retirement	70% of final average salary

Alaska State Legislature

Senator Cathy Giessel
Senate Majority Leader
Senate District E
907-465-4843



120 4th Street
Alaska State Capitol,
Room 121
Juneau, AK 99801

Sources

Alaska PERS - Occupational Disability

<https://drb.alaska.gov/employee/disability.html#persocintro>

Anchorage Police & Fire Retirement System (APFRS)

Plan III: <https://www.muni.org/Departments/apfrs/Pages/PlanIII.aspx>

Plan I: <https://www.muni.org/Departments/apfrs/Pages/PlanI.aspx>

Wyoming Retirement System - Law Enforcement Plan

<https://retirement.wyo.gov/members/law-enforcement>

Montana Public Employee Retirement Administration (MPERA)

Police (MPORS): <https://mpera.mt.gov/retirement-plans/mpors>

Firefighters (FURS): <https://mpera.mt.gov/retirement-plans/furs>

Minnesota PERA Police & Fire Disability

<https://mnpera.org/police-fire-members/disability>

Iowa Municipal Fire & Police Retirement System (MFPRSI)

<https://www.mfprsi.org/active-members/disability-retirement/>

New York State - Accidental Disability (Police & Fire)

<https://www.osc.ny.gov/retirement/publications/1640>

North Dakota Public Employees Retirement System (Public Safety Plan)

<https://www.ndpers.nd.gov/members/public-safety>