FISCAL NOTE

STATE OF ALASKA					Fiscal Note Number:				
2010 LEGISLATIVE SESSION					Bill Version:		HB 281		
					() Publish Dat	e:			
Identifier (file name): HB 281-DPS-AWT-02-01-10					Dept. Affected	d:	DPS		
Title BOARD OF GAME/FISH & GAME					RDU		AST (160)		
0		Dan Millatt			Component	AWT			
Sponsor Rep. Millett Requester Community & Regional Affairs Committee					Component N	lumbor	2746		
<u> </u>					Componentiv	iui iibei	2140		
Expenditure				(Thou	sands of Doll	ars)			
Note: Amounts	do not include inflation	unless otherwise r	oted below.						
		Appropriation							
005045040	Required FY 2014 FY 2014			EV 0040	Information				
Personal Servi	EXPENDITURES	FY 2011	FY 2011	FY 2012	FY 2013	FY 2014	FY 2015	FY 2016	
Travel	ces								
Contractual									
Supplies									
Equipment									
Land & Structu	ires								
Grants & Claim									
Miscellaneous									
TOTA	AL OPERATING	0.0	0.0	0.0	0.0	0.0	0.0	0.0	
CAPITAL EXP	ENDITURES								
CHANGE IN R	EVENUES ()								
	•			/Thou	soondo of Dolla	uro)			
FUND SOURC		1		(Thou	usands of Dolla	irs)			
1002 Federal F 1003 GF Match	•								
1003 GF Materi 1004 GF									
1005 GF/Program Receipts									
1037 GF/Mental Health									
Other Interagency Receipts									
TOTAL		0.0	0.0	0.0	0.0	0.0	0.0	0.0	
	· /=>/00.4	•			•				
Estimate of ar	ny current year (FY201	u) cost:			-				
POSITIONS									
Full-time									
Part-time									
Temporary									
ANALYSIS:	(Attach a separate page	if necessary)							
This bill amer	nds AS 16.05.050 add	ding new section	that allows t	for the takin	ig of game re	sources to e	ensure publi	c safety	
has priority of	ver other managemer	nt purposes in a r	municipality	with a popu	lation over 1	00,000.			
If this legislation becomes law it will have no fiscal impact on the Department of Public Safety.									
Prepared by:	Colonel Gary Folger					Phone	907-269-550	9	
Division	Alaska Wildlife Troopers					Date/Time 02/01/10 @ 1230 hours			
Approved by:	Joe Masters					Date 2/1/2010			

(Revised 11/6/2009 OMB) Page 1 of 1

Commissioner